

# SEND A REPAIR TO OUR LAB

*We treat every repair with as much importance as a shiny, new case! Use this no fail checklist to send a repair:*

## REPAIRING A CAST PARTIAL DENTURE

1. Take a bite – just in case it can't be hand articulated. Often old partials are so worn, they don't perfectly occlude.
2. Opposing model – the lab might not need this BUT if they are adding or replacing a tooth, you'll never be sorry for sending them this information because there will be that opposing occlusal surface to work with.
3. A shade
4. A pickup impression – The partial must fit on something. If you provide just a naked impression of the arch, the partial will not fit on a stone model. Soft tissue differences as well as undercuts will prevent that framework from seating. Pull that partial so that it can be poured up within a new impression.

## REPAIRING A COMPLETE DENTURE

1. Take a bite
2. Opposing Model – regardless of the type of repair. If it is a fracture, it's a way the technician can check to make sure the two parts are in harmony with one another, thus occluding evenly with the opposing arch.
3. A shade – your records in your patient chart will show you the shade used on the case.
4. Any pieces – send all available broken pieces to the lab, broken off teeth, broken off flanges, etc.



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